3-state-wireframe Script

Scene 1

Mayor Pandora: Junior Detective, I have called you to my office to discuss a very urgent task. In the past 2 weeks, there have been 20 cases of your fellow JD agents going missing and the number is increasing as we speak. I am sending you to investigate a peculiar beanstalk, which is growing in the middle of the city; we believe it has something to do with the recent kidnappings. We are entrusting you with the task of finding out who is behind all these disappearances and bringing our lost JD agents back. Good luck.

Scene 2

JD agent: Mayor Pandora wasn't joking when she said a giant beanstalk was growing in the middle of the city. There aren't any clues nearby but there might be some at the top of this beanstalk. If I want to solve this mystery, I have to climb the beanstalk.

Scene 3

JD agent: It's too dark up here; I can't see anything. Wait a second, there seems to be some light coming from over there - fireflies! I can create a natural torch – I'll catch them and put them in my lantern.

Scene 4

JD agent: Now that I have a lantern, I can try to look around to find some clues. This is a very strange place; it resembles a jungle, however the animals look slightly different to the ones back at home. I wonder if any giants live here? I haven't discovered anything yet but I can't give up – I have to find some clues, the lives of JD agents are at stake.

Scene 5

Loud roar, scream. (just sound effects)